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NATASHA ROBARGE

SOFTWARE DEVELOPER

I'm the protagonist of a video game, who is passionate and determined. I'm a programmer who aspires to learn more about the field and how I can contribute in a meaningful way. As a humanitarian, I want to help society and I will do that through coding; whether that means creating an informative website to teach people about different topics or by developing a video game for people to play after a hard day. If it can help someone somehow, I'm in.

SKILLS

HTML, CSS3, SASS, JavaScript(ES6), JQuery, Ajax, HTTP requests, MongoDB, Firebase, Git, Express.js, Node.js, PostgreSQL, React.js, React Native, Redux, Java, Python

DEVELOPMENT EXPERIENCE

TimeFitter, Austin – *Lead Software Developer Intern* Jan 2018 – Present

[TimeFitter](#) brings convenience, efficiency, and freedom into the horrific task of making appointments.

Ask Frank Watt, Austin – *Junior Software Developer* Dec 2017 – Present

Created a prototype application using React Native that sells electricity homeowners are not using back to the electricity companies.

General Assembly, Austin – *Web Developer Fellow* Sept 2017 – Dec 2017

12 week full-time program focused on web development tools and best practices. Check out my work [here](#).

Hack Reactor, Austin – *Web Developer Fellow* April 2017 – July 2017

3 month structured study prep course program focused on basic JavaScript, recursion, and test-driven development.

CERTIFICATIONS & AWARDS

Autodesk Maya Animation - ID Tech, June 2016 /// **Java Programming** - ID Tech, June 2016

Top Hacker Award for completing 6-month Java course within 3-months.

EDUCATION

Gonzolo Garza Independent High School, Austin

February 2017 - June 2017